

michaelkosmatka

user experience & product design ■ web ■ mobile ■ tablet

Highlights

- User Experience (UX) Architect & Product Designer with an emphasis on the application of the UX design lifecycle.
- Intimate at all phases of a project life-cycle; research, UX & UI Design (Pixel perfect output), rapid prototyping, and implementation.
- Expert in web and mobile UX and user interface design (UI), Google material design, responsive design, animation and sound design.
- 10 years experience in an Agile development environment within cross-functional teams. Comfortable with Atlassian JIRA and Github ticketing systems.
- Extensive skills in contemporary front-end frameworks and libraries (e.g. Material Design, Bootstrap, React.js).
- Incredible balance between soft and hard skills; *"Michael brings an intensity and sense of urgency to his tasks. He is warm, communicative with a wonderful sense of humor. He is known for creativity, flexibility and timeliness."* - A former Creative Director.
- Exceptional written and verbal communication. A master of time management skills with emphasis on quick turn-around and precision.

Experience

Principal User Experience Architect & Inventor @ Diamond UX Consulting

Aug 2014 - Present

Recent clients : Infoworks.io, Zehnergroup, Premiere Digital Services

Responsible for driving platform and product requirements.

Lead the discovery phase through stakeholder interviews, user research, competitive analysis and product strategy.

Create process and user flows, storyboards, sitemaps, wireframes, ux patterns and content strategy.

Create, lead and direct the visual design (UI) solution. Create interactive prototypes (e.g. InVision, Flinto, Axure).

Lead all User Acceptance Testing.

Director of User Experience @ MD Insider

May 2015 - June 2016

Built a UX team from ground up. Created a Bootstrap/Angular doctor search technology platform and its derived products. Lead, managed and directed all aspects of the UX process; research, interaction and visual as well prototyping. The app was a web-based HTML5 experience in a "Mobile First" context.

Senior User Experience Designer @ BlackLine Systems

Oct 2012 - Aug 2014

Built a small UX team responsible for all aspects of the UX process. We successfully launched the next generation account reconciliation web-based SaaS service using the latest front-end frameworks and tech stack.

User Experience Designer @ TeleNav

Nov 2009 - Oct 2012

Responsible for leading, managing and directing all UX processes and design efforts for their enterprise product Asset Tracker, Workflow and consumer application Scout on native Blackberry, iOS and Android platforms.

User Experience Designer @ Google

Aug 2007 - Oct 2009

I played a key role on the Google Corporate Engineering (EnC) team where I created the interaction and visual design artifacts to facilitate implementation for all HR internal tools.

Visual Designer @ Ingenuity Systems

2007 - 2009

Web Designer @ NASA Ames Research Center

2000 - 2004

Visual Designer @ Organic

1998 - 2000

Recommendation

Jeff Lendahl, Technical Writer @ Intel Corporation

"I worked with Michael (Mike) for over two years at Telenav and I highly recommend him to all prospective employers in his field. He has a positive attitude, always seeks feedback, and he does deliver the ULTIMATE user experience. His designs are immaculate. Mike works well independently and was a great teammate in our cross-functional organization. As a technical writer in the team, he delivered to me clear designs where I could start the user documentation well before implementation. Mike is a valuable contributor and an asset to any organization that hires him."

Education

The School of the Art Institute of Chicago - Chicago, Illinois

Bachelors of Fine Arts Program (Art & Technology) 1995 - 2000

California Polytechnic State University - San Luis Obispo

Summer Architecture Program 1991

Honors & Awards

Google - Technical Achievement Award for Google Who 2009

NAPP GO Platinum Context - Best Design 2004

I.D. Magazine - Best of Category, 2000

The School of the Art Institute of Chicago - Merit Scholarship 1995-2000

Technical

Applications & Technologies: Adobe Creative Cloud (e.g. Photoshop, Illustrator, Dreamweaver), Sketch, Zeplin, InVision, Flinto, FontAwesome, Typography.com, Evernote, Office Live 365, Google G Suite, Slack, Hipchat, JIRA and Github. Famous for whiteboarding sessions and conversation.

Languages & Technologies: HTML, HTML5, CSS, CSS3, SaaS, JQuery, XML, Javascript. Familiarity with Angular.js and React.js.